

Rist

Concept: Stone Killer
Motivation: Free Exaltations of all Deathknights.
Age: 25 Sex: male Hair Color: black Skin Tone: black Eye Color: grey
Totemic Anima: Huge pale gold cougar prepares to pounce.

Essence

Personal Pool 16 (16) Total / ___ Available
Peripheral Pool 30 (30) Total / ___ Available

Attributes

Strength, Dexterity, Stamina, Charisma, Manipulation, Appearance, Perception, Intelligence, Wits

Virtues

Compassion, Temperance, Conviction, Valor

Virtue Flaw

Heart of Flint: Frustrated by the childish nature of the world around him.

Anima

Cause Caste Mark to glow brightly (1 mote)
Cause anima to glow bright enough to read by (1 mote)
Know the precise time of day (1 mote)
Motes Banner Flare Stealth

Abilities

Archery, Martial Arts, Melee, Thrown, War, Integrity, Performance, Presence, Resistance, Survival, Craft, Investigation, Lore, Medicine, Occult, Athletics, Awareness, Dodge, Larceny, Stealth, Bureaucracy, Linguistics, Ride, Sail, Socialize

Willpower

Willpower progress indicator

Intimacies

Opressed in the Creation

Social Combat

Join Debate 6 Dodge MDV 6
Attack, Presence, Performance, Investigation, Common Actions, Common DV Modifiers

Arsenal

Table with columns: Name, Speed, Accuracy, Damage, Defence, Rate, Range, Tags. Rows include Punch, Kick, Clinch, Smashfist - Punch, Smashfist - Clinch.

Panoply

Table with columns: Name, Soak (B/L/A), Hardness (B/L), Mob. Pen., Fatigue. Rows include Natural Soak, Artifact Chain Shirt, Effective.

Movement & Health

Move, Dash, Jump (H/V), Health Levels, Rules: Health, Death and Dying, Marking Damage

Combat

Join Battle 6 Dodge DV 4 Knockdown 7 7 Stunning 4 7
Order of Attack Events, Knockdown, Stunning, Common Actions

Crafts

Crafts progress indicator

Specialties

Investigation - Intentions, Lore - Local Customs, Awareness - Listening, Stealth - Cities

+ : This ability is commonly affected by mobility penalty.
123: Dark numbers indicate known Excellencies for this ability.

